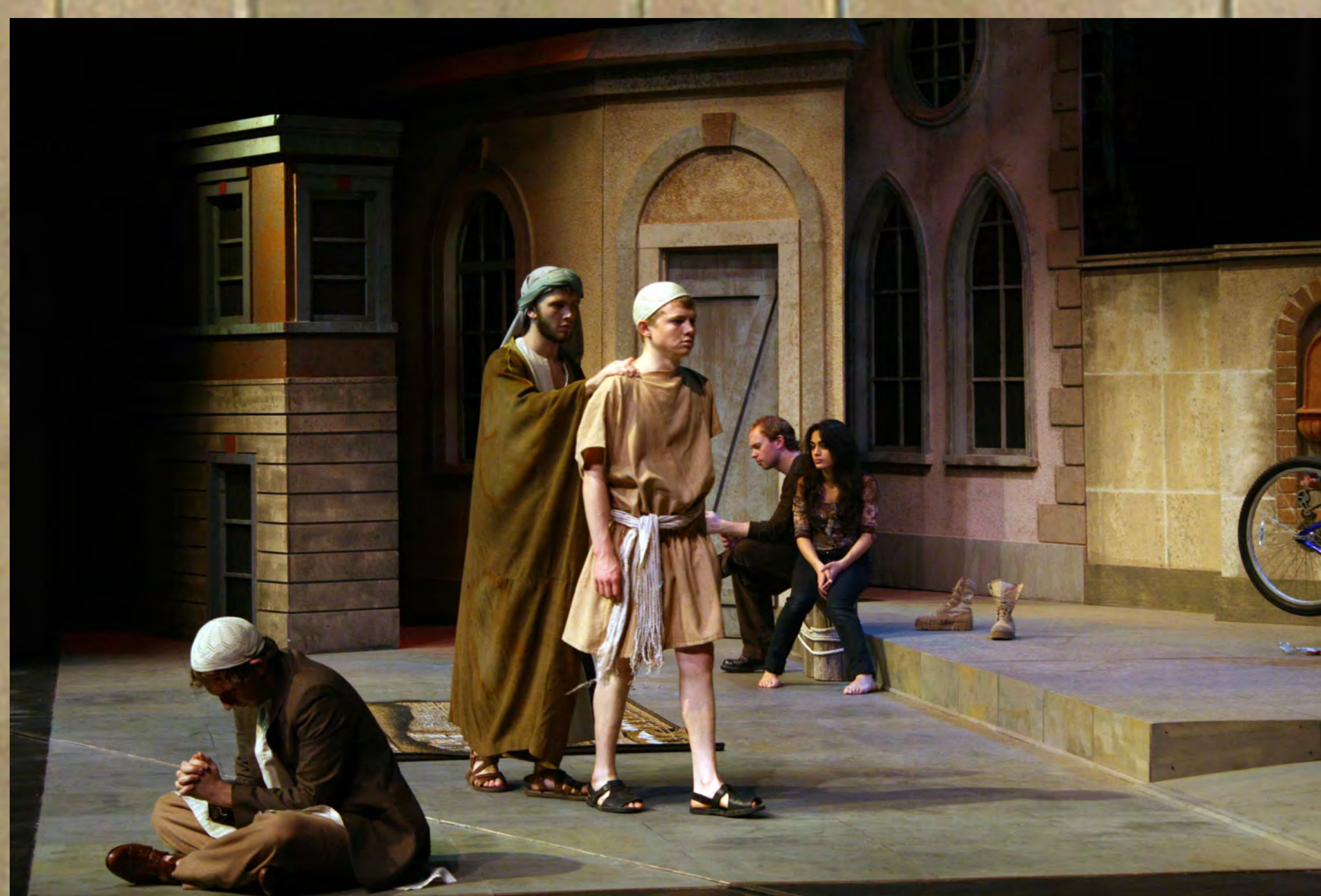


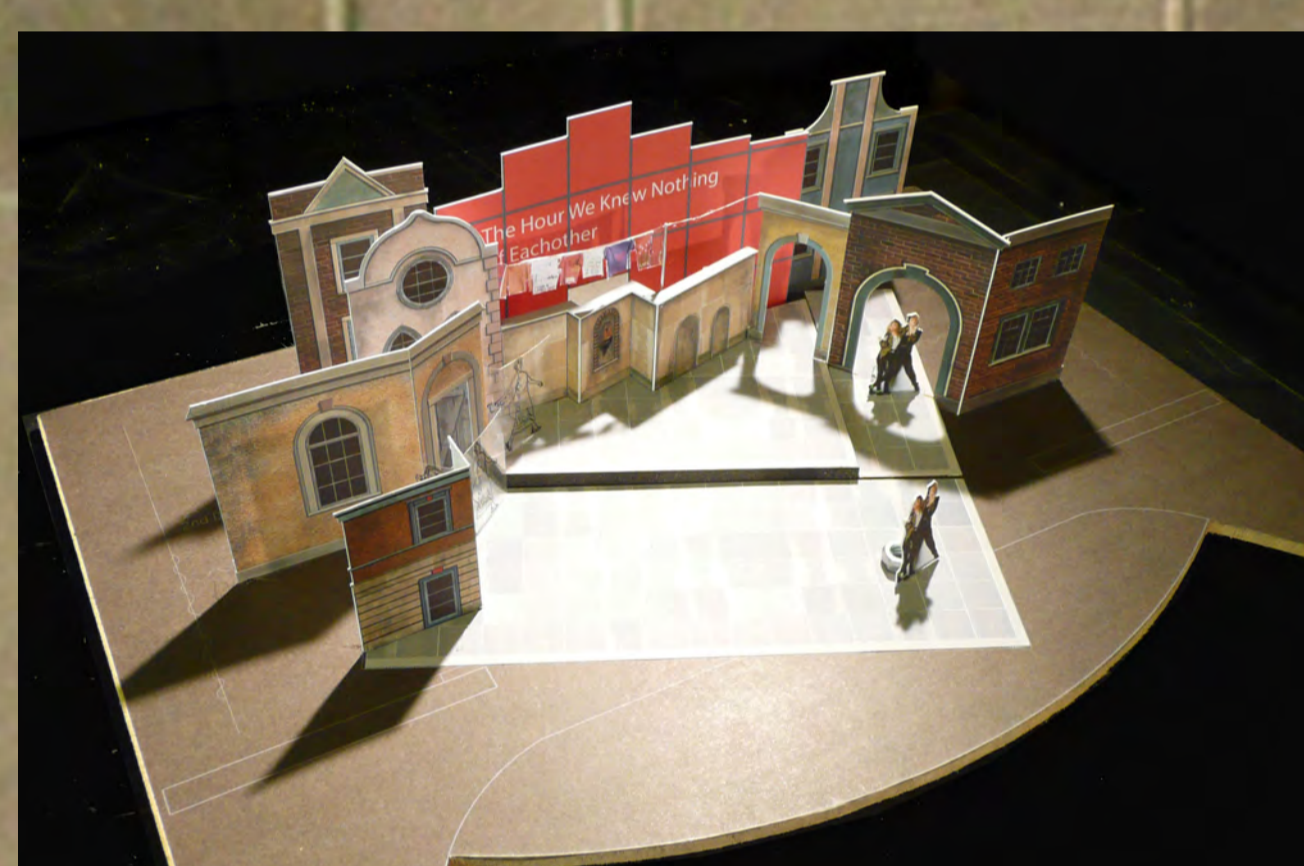
A PLAY WITHOUT WORDS....

Peter Handke got the idea for the play after spending the day on the terrace of a cafe on a little square in Muggia, Italy. There, in front of him, life passed by. Ordinary people on their way about their business not knowing who just passed before them or who will come next. That idea, transposed to the theatre, let Handke escape the bonds of realism and explore a world of heightened images, where characters transcend time and place. Characters surge forward in their solitary lives, giving way to others who momentarily seek human connection, and eventually to others who stop, as if at an oasis, with a need for community and shelter from a storm.



1/4" SCALE MODEL. SCENERY DESIGN BY BRIAN BJORKLUND
ST. OLAF COLLEGE, NORTHFIELD, MN

DIMENSIONAL TRIM WITH PLASTER TEXTURE
GRAY REAR PROJECTION SCREEN ON STEEL FRAME



VECTORWORKS EDUCATIONAL VERSION

3rd Draw Curtains
Line 28
Line 31
Line 29
Sketch Down to Lower Level

Steel Frame
Rear Proj Projection Screen

Director: Bob Rosen
Drawing Information: Date: 9/12/10
Drawn by: B. Bjorklund
Checked by: B. Bjorklund
Scale: 1/4"=1'-0"
Drawing Number: 5 of 5

Production Organization: St. Olaf Theatre
Production Title: The Hour We Knew Nothing of Each Other
Director: Bob Rosen
Date: 9/12/10
Drawn by: B. Bjorklund

Top View of 6 foot wall, units F thru J

Director: Bob Rosen
Drawing Information: Date: 9/12/10
Drawn by: B. Bjorklund
Checked by: B. Bjorklund
Scale: 1/2"=1'-0"
Drawing Number: 1 of 5

Arch Detail: 3/4" = 1'-0"

Cap on top of wall 2 1/4" deep, 2" to front of wall

TECHNICAL
DRAWINGS
AND
PAINTER'S
ELEVATIONS
(PHOTOSHOP RENDERINGS)

