Cue	Pg	Go when	Description	Time	Notes
		<u> </u>	<u> </u>		
	1.4				
1	1	Before house opens	Houselight and preset light on stage	3	
		II. M. I. I.	W 116	4	
2		House Manager closes the house	House to half	4	
3		Sounds of the Sea begin to play	House Out & Preset out (Blackout)	6	
4		As harp plays	Night cue fades in. Blue on the screen. Texture Blue down light		Actors sing and enter
5		End of song	Crossfade to JH. Very dark. Single him out in the image. A little glow on Captain Cat in A10 A slight shift in the image- perhaps stars or some other	3 and 6	Actors sit
6	2	fast and slow asleep	interesting shift in light. Perhaps darker	6	
7	2	the sleep of birds in milk wood	darker	5	
8	3	you can hear their dreams	Add light in captain cat area 10 (just a bit)	6	
9		ship shaped best cabin	Add light for second voice (Lauren 9A)	3	
10	3	and the long drowned nuzzle up to him	Add light in 8B and decrease light in JH area & increase lt in 10B captain cat (just a bit)	2	
11	4	I lost my step in Nantucket	Add light in Sp 5and fade down sp 10b capn cat	2	
12	4	her name was Mrs. Probert	Add light Sp9B	2	Increased base light
13	4	I'm dead	Add light Sp10A and fade 9B	1 & 3	
14	4	very enjoyable	Add light sp 11B	2	
15	4	your earhole	Add light sp 4	2	9:16
16	7	Oh my dead dears	x-fade back to JH (same as cue 5?)	2 & 5	
17	7	dressmaker and sweet-shop keeper	Light focus on sp9a with interesting lower light on clara in sp2 and sp11b. lag fade JH area	2 and 5	
18	8	shall ring for our wedding	x-fade back to JH (same as cue 5?)	2 and 5	
19	8	Ankles with elastic	Add light sp 9b and fade down JH	2 & 5	
20	8	spit and sawdustr	Slow fade up of sp 5	4	
21	8	Ach y fi	Add JH and fade down sp 5	2	
22	9	Evans the death	Add sp10a and fade JH a bit	2	
23	9	crying out for her lost currants	x-fade back to JH (same as cue 5?)	2 & 5	
24	9	Dripping in the dark	Fade up sp 7 and A4 low (icue from FB on Jason in warm) and slowly fade out JH	3 & 6	
25	9/ 10	little piggy went	Increase iCue in A4 on Jason	1	
26	10	the way home to	Add sp 8a & A4 top and front warm	1	
Cue	Pg	Go when	Description	Time	Notes

Cue	Pg	Go when	Description	Time	Notes
57	23	Mr Pugh	Fade 9a & 11a. increase light sp5	3	Add a little dawn (notch 1)
58	23	Mrs Organ Morgan	Fade up sp 7	3	\ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \ \
59	23	conjures	Fade up sp9a; lower sp 7	1 & 3	
60	24	Mary Ann Sailors	Fade up sp 9B; fade dn 9a	1 &3	
61	24	smock frock and clogs	Add A8 light for her cross downstage	6	Add a little dawn (notch 1.5)
62	24	down the cockleshelled	Add A4 light as she crosses down more; fade sp9b	5	Add dawn (notch 2)
63	24	about to be	Add light for DaiBread sp 11b, Polly Garter sp8a, Nogood Boyo sp8b, Lord Cut-glass sp5	2	Add dawn (notch 2.5)
64	25	tick tock (last one)	Fade all special leaving JH area for Time Passes	2	
65	25	Time Passes	Dawn fades up.	8	DAWN
66	25	from this small circle of stones	Add FB icue on Elvan in A4 as she stands "in the first of dawn"	6	
67		You can hear the love sick pigeions	More dawn light	6	DAWN 2
68	25	like a lake	Add general light in A7 and A4. Guides in both areas (Hannah and Addision with megaphone tubes) Other characters are watching them.	3	23:16
69	26	no architectural interest	More dawn- perhaps some screen lt. General warm ptn very low. Fade the lights dn that were in A7 and A4	6	Dawn 3 Add
70		Who pulls the townhall	Add lt in sp10b for CC	3	
71	27	get out of bed bell	Add light sp2 and sp11a. Fade out sp 10b.	2 & 5	
72	27	opens the front door	Add Dawn light emphasis in A4 for Reverend coming down. Fade out sp11a.	3 & 5	
73	27	Dear Gwalia	Fade down sp 2. Focus in A4 for monologue. Ptn in wash area A	3	
74	28	Service is over	Add JH light to the visual focus in A4	2	
75	29	over the sink and sees	Fade dn JH light as Lilly monologue begins. Add icue special to A4?	3	31:32
76	30	Cross my heart	Increase It in JH area	2	
77	30	Coming up Mum	A5 light up for Mr. Pugh to match A4	3	
78	30	As Mr. Pugh crosses center ramp	Add A3 and A7 as he crosses A4. Reduce JH area	3	34:38
79	31	Door creak	Add sp9a up	1	
80	31	Too much sugar	Reduce the light in A4 slowly (nobody here)	4	
81	31	I want to see	Add Light up on Area 1 platform	2	
82	31	Oh, the baggage	Add light in A8 for Addison, sp4 for Joey; reduce light in A1	1 &3	38:20
83	32	For Having Babies	Add light in A5 for Addison to cross into	2	
Cue	Pg	Go when	Description	Time	Notes

Cue	Pg	Go when	Description	Time	Notes
84	32	Sea is still there	Light increase and focus to JH area. Reduce lights in other	1 &4	Reference cue = 65
04	32		areas, but leave light in sp9a for Mrs Pugh. A clean slate to basic dawn light and texture.	1 654	Reference cue = 05
85	32	Calling out to the heavens	Add light sp 9b. Mary Ann Sailors	2	
86	32	never makes a mistake	Add light in A10 for organ morgan and Dai Bread; reduce light in sp9b.	3	
87	33	There's wives for you	Add light sp7 & A7 for Mrs DB1	1	
88	33	nice to be nice	Add light in A1 as she is about to cross DS. Reduce light in A10	2 & 4	
89	33	Ta, Mrs Sarah	Add A9, A8 for Mrs DB 2. Reduce A7, sp7 and A1	2 & 4	
90	33	Tick tock	Add sp 8b for Boyo.		
91	34	no good in the wash	Add sp2. Reduce sp8b	1 & 4	
92	34	home-made plum	Add Area 4 for Polly Garter; reduce Area 8 & 9	2 & 4	
93	34	thank God? & chord	x-fade to JH area. Clean slate in the dawn morning image	2 & 4	50:53
94	34	gobbles his bubble	Light up in A8, A9, A5 for sequence on pg 35	6	
95	35	to the clucking back	Light up in A7 for Mrs W-N	4	
96	35	The Reverend	Light up sp11A for reverend	1	
97	36	Captain Cat	Light added in sp10b	1	
98	36	Mr and Mrs Cherry Owen	Leave /add light in A7, sp 4; reduce light in other areas. Keep light in JH area.	2 & 6	
99	38	night like a brewery	Reduce light in A7/ sp4; fade in light in Area 8 for Mr/Ms Beynon. Keep JH area same.	6	
100	40	Oh Lily, Lily	Reduce all areas. Keep JH area same.	4	
101	41	in the sailors arms	Light up sp 4 for sinbad	1	
102	41	All over the town	Fade light sp4	5	
103	41	A baby cries	Light up in sp10a	2	
104	41	grumble to their nets	Light up Area4 for Boyo laying in the water. Water effect light as well.	10	
105	42	He turns his head	Fade down sp10a	6	58:00
106	42	And in the town	Fade up 11b. Fade down Area 4.	5	
107	42	Syrup is sold	Fade down 11b. Fade down JH area	4	
108	42	morning of the town	Fade up light sp 10b CC	2	
109	43	childrens voices	Lights up area 8 & A3 & A4 for willy Nilly	3	
110	44	to polish the potatoes	Light up in JH area.	2 & 4	
111	45	Willy Nilly's Feet	Add A7 up	3	
112	45	stopping at school house	Add sp 9a. Reduce JH area.	2	
113	45	Great Poisoners	Add A11 & A10.	3	
Cue	Pg	Go when	Description	Time	Notes

5

Cue	Pg	Go when	Description	Time	Notes
	1			<u> </u>	
114	46	Her hands now	Add area 5 for Mr Waldo; reduce A10 & 11 (10b should still be in)	3 & 6	
115	47	All the women are out	Move focus to sp 10b CC. All Other areas low. Ref Q 320	5	More Morning light Group13 increase by 10pts
116	48	Somebody's coming	Add A4 for Polly Garter (polly seductively sitting on Platform)	4	
117	49	Too late, cock	Add light sp 9a for 2 nd voice	1	
118	49	There's the clip clop	JH area up. Fade down A4, sp9a	1& 4	
119	49	the ragged gabble	Fade up A7 (Mrs Organ Morgan's general shop)	5	
120	52	martyr to music	Fade down A7 and fade up A4	6	
121	52	heart jumps out	Add sp 11A for Evans	1	
122	53	Lie down	Sp2 area up and sp 11a down	2 & 5	
123	53	strong morning	A9 fade up for Jack Black; sp2 fade out	2 & 5	
124	53	The sun and the green breeze	Sp10b fadde up; A9 fade down	3 & 6	
125	53	Mary Ann Sailors	Sp9B fades up for Mary Ann; sp10b fades down	3 &5	
126	54	Choir of childrens voices	X fadde to JH area- remainder fade down	2 & 5	
127	54	hop on the range	Fade up sp8b and sp 11b	5	
128	55	down the street	Add sp11a	1	
129	55	He is a proper Christian	Fade out sp11a	3	
130	55	House of Commons	Add sp10a for Addison	3	
131	55	prop the morning up	Add A4 light	8	
132	56	make their way uphill	Add A8 light for the children	3	
133	57	.in a milking pail (end of song)	Fade A4 and A8 light- focus again on JH area.	6	
134	57	The Rustle of Spring	Add sp 9a light	1	
135	57	Mrs Ogmore Pritchard	Add sp 9b	6	
136	57	a primrose grows	Light up sp 10a; fade sp9a & sp9b	3	
137	58	in Donkey lane	Light up in area 8 "quick dewey sun"; light fade in JH area	6	
138	58	I see a featherbed	Fade out sp 10a slowly	8	
139	59	Children's singing coming to end	Fade up JH area; fade up A7 and A4 (A7 low for reverend on bike and A4 for Polly scrubbing. Fade down A8. Focus on Polly.	3 & 5	I loved a man whose name was Tom- little willy wee. Full page!
140	60	two yards long	Fade down JH area	6	
141	60	Praise the Lord	Add sp 2, sp5, sp 4 & JH area	5	7:07
142	62	And Mr. Waldo	Fade out sp 2	6	
143	62	lovers love the spring	Fade up sp 9A	1	
144	62	morning school is over	Fade up A1 for the school girls; Fade out 9A	3 & 5	
144.5	**		Increase afternoon light		Group 13 increase 30 point increase
Cue	Pg	Go when	Description	Time	Notes
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Cue	Pg	Go when	Description	Time	Notes
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145	63	Boys, Boys, Boys	Fade down JH area	4	
146	63	Kiss me in Goosegog lane (first one)	Lights up A8 and sp 8b; lights fade down A1	2 & 8	
147	64	Kiss me on Llareggub hill	Add A9, A10 light; fade sp8b	3 & 6	
148	64	Or give me a penny	Lights up A6 JH area; fade down A9	2 & 8	
149	65	Hush	Focus just on A6/ JH area. Fade others. iCue on Lauren who stands behind JH and Stage right. (They share the monologue on pg 66)	5	
150	66	the weasel and the wind	Sp11a light for John/voice; reduce light at JH and take out icue in A6	2 & 5	
151	67	Gossamer Beynon	Light up A1, A3, A4	3	
152	67	Eyes run	Fade down A1 and A3 (sultry A4)	6	
153	67	Sinbad sailors	Light up sp4	5	
154	68	Kidneys of lambs	Light up on JH area; Fade out sp4 and A4	2 & 5	
155	68	Mr. and Mrs. Pugh	Light up sp9A and 9B	4	
156	70	With Mr. Waldo	iCue light on Mrs Organ Morgan on steps coming down from A10	0	
157	70	they pretended	Light up sp10A; Fade down sp9A & sp9B	2 & 5	
158	70	for nests	Light up in A10; fade out icue from #156	2 & 4	
159	71	give up bird nesting	Fade out sp10a	3	
160	71	all the time with you	Fade in JH area	1	
161	72	Lord Cut-glass	Fade in A4; Fade out A10	5 & 2	
162	72	chime and tock	Light up sp5 area for second voice	3	
163	73	rusty-shuttered tick-tock	Add A1 light	5	
164	73	Now when farmers	Fade down Allight	6	Add clouds
165	73	The sunny	Fade down A4 and anything else. Leave JH up	8	Reduce afternoon Grp 13 74 to 60
166	74	angelically drowse	Light up on Mrs pugh sp 9a & Mr Pugh sp9B	1	
167	74	retire to your sty	Icue light up on SR edge of A10 platform	2	30:14
168	75	Captain Cat	Light up sp10b; fade down icue and sp9b	3	
169	75	One voice of all	Fade out sp9A (Lauren light)	6	
170	75	Lazy early Rosie	Fade up iCue (RB?) focused on DSR of A4 platform for Rosie	18	
171	76	Long, Long ago	Fade down JH area	6	
172	78	was ever born	Light up sp2 for "child"	1	
173	79	Nogood Boyo	Icue (FB?) focused on SL edge of A4 Plat. He is sitting with leg hanging over the side.	4	
174	79	whalebone corset	Fade out sp2 light	5	
Cue	Pg	Go when	Description	Time	Notes

Cue	Pg	Go when	Description	Time	Notes
175	80	He offers	Fade up sp5 for Elvan cross; fade down icue on SR edge of A4 where Elvan was	3 & 7	
175.5	**		Shift toward dusk		Auto Follow
176	81	a Japanese minute	Light up sp9A for Laren/voice; fade out icue for Nogood Boyo	1 & 4	
176.5	**		iCue setup		
177	81	afternoon buzzes	Light up A4 for Mae Rose (Hattie) laying on A4 platform		
178	81	sweet in the grass	Light up JH area and sp11A for Reverend; fade down A4 light where Hattie is & fade down sp9a (Lauren)	1 & 5	Dusk added here
179	82	drink and agriculture	Lights up sp9A for Lauren & light up sp4 for Joey (Farmer); sp11A down (reverend)	1 & 4	Coming of the end of the spring day
180					
181	83	bow their heads	Light up on JH area; other areas down. Dusk is coming in	1 & 5	
181.5	**	white book of Llareggub		60	
182	84	farmyard on a carthorse	Light up sp4 (Utah Watkins- Joey)	1	
183	84	huge horse neighs softly	Light fades out sp4 (Joey)		DUSK fully here
183.5	**			30	
184	84	Mrs Ogmore Pritchard	Light fades up sp9B (Lauren)	3	
185	84	at twice	Lights up sp4 & sp10a (Ogmore & Pritchard stand)		
186	86	take them off	Lightsup sp 7 (for Jason) and A4 (top light for Hattie laying on ground); fade out sp9b, sp4, sp10a	1 & 5	
187	86	at the doorway	Icue special to sr side of A4 plat for reverend fades up; fade out sp7 and A4 lt on Hattie	5 & 7	
188	87	but just for now	Lights focused to JH area	1 & 5	
189	87	Jack Black prepares	Light fades up on sp7 (Jason as Jack Black – standing on chair)	16	
190	88	Gomorrah	Lights up sp9A for Lauren (voice); fade sp7	1 & 4	
191	88	he does every night	Lights up A8; fade lights sp9a (Lauren)	2 & 4	
191.5	**		Fade toward Night	45	Auto Follow
192	88	love them both	Lights up sp4 (joey (Sinbad); fade out A8	1 & 6	
193	89	open yours	Fade all except JH area. Xfade to night	15	NIGHT
194	89	lullabied	Fade up sp8a for Hannah	2	
195	89	whiskers and all	Fade all to JH area		
196	90	death catches them	Fade up icue FB on Lauren (spA9a and crosses to steps)	2	
197	90	of the dance	Lights up sp11b; fade icue on Lauren	1 & 4	
198	90	bitter beer	Lights up sp8b on Andy; fade down sp11b	1 & 4	
199	91	in his poem room	Lights up sp 9a; fade sp8b	1 & 4	
Cue	Pg	Go when	Description	Time	Notes

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Cue	Pg	Go when	Description	Time	Notes
200	91	out of flowers	Lights up sp8b; fade 9a	1 & 4	
201	91	Sailor's arms	Lights up A7; fade down sp8b	1 & 4	
202	92	Chimbley brush (end)	Light up JH area. Lights up sp 10b CC;	2	
203	93	The dead come out	Light (night) in A8, A9,A11	3	
204	93	resting on the tombstone	Lights up sp2 for Mfawnwy and icue on SR edge of A10 for Mog Edwards	5	
205	94	And Mr. Waldo	Lights up on Polly Garter- A4 platform- use an iCue?; fade out sp2 and icue in A10.	5 &7	
206	94	Dead, dead, dead	Xfade to Polly in blue top, JH in blue, other areas blue top, blue ptns	6	
207	95	One spring day	Blackout.		
208			Curtain call		
209			Fade to Black		
210			House up and Preset up		

Cue	Pg	Go when	Description	Time	Notes
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